

<u>Vent – Enter – Isolate - Search:</u>

<u>VENT</u> - involves forcing entry (from doors, *windows*, walls) into an area where a victim or victims are most likely to be found.

ENTER - involves entering the structure from this <u>point of ventilation</u> you just created - 1st we sweep the floor below opening, checking for victims

- 2nd Sound the floor before entering make sure floor is intact
- After entering 1st FF waits for 2nd FF to get to the opening
- 2nd FF stays outside and maintains orientation
- 2nd FF maintains voice/visual contact & monitors smoke/fire conditions

ISOLATE - to avoid drawing fire into this area, due to the opening created, the firefighters who entered should locate and close any doors to the area preventing the fire, heat and smoke from extending into the area. (this should also make conditions better - easier to conduct search and faster)

<u>SEARCH</u> – doing a quick traditional search of the **room/area** you entered and **immediately exit** upon completion of that search.

These searches do not extend outside of the room/area entered and will be done while the 2nd FF monitors the entering FF from outside. The 2nd FF should also be ready to do the removal if a victim is found.

As with all tactical *operations*, the IC should be notified whenever VEIS is initiated, so it can be coordinated with other fire ground operations. *This is an <u>extremely dangerous task</u>, most of the time putting you ahead of the fire, without the protection of hose line and possibly unknown to inside operating teams.*

X – Point of Entry

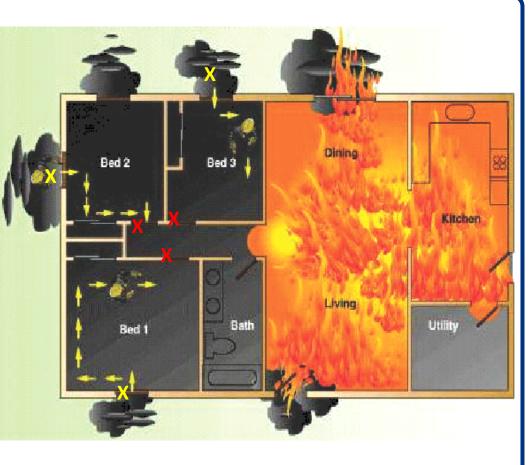
VEIS member enters

Does Traditional Search of the area – Right or Left hand Search

X – Door to close

If nobody is found, get out

If a victim is found, Radio and Remove

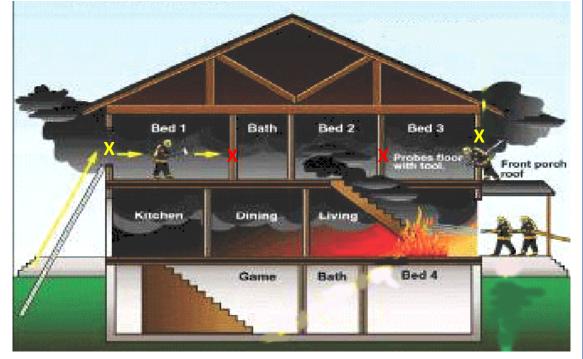


X – Point of Entry

Entry made via Ladder or Porch

After Entry Made X – Door to close

If no one found, get out <u>from</u> <u>your Point of</u> <u>Entry</u>



If Victim found, Radio and Remove



HANDS ON OPERATIONS:

- Single FF Pull extensions ladder from apparatus
- Carry to location to be raised raise to 2nd floor window without assistance
- Demonstrate means of clearing a window:
 - * Ladder Dropped into window Breaking glass (Flat & On beam only) or
 - * Clear glass from side wind at back
- Position or Reposition Ladder to safe operational angle <u>Below sill line</u> (prepared for anticipated victim removal - or emergency escape)

(Before Climbing - Assure obtain 2nd FF to assist) <u>FF Entering Window</u>:

- will climb to position when assure all glass removed and safe
- will sweep floor for any potential victims
- will sound floor assuring safe to enter
- will step into window 1 leg at a time sitting weight on sill before transferring 2nd leg into room - again assuring floor can bear weight

2nd FF will go up Ladder to the window to maintain communication with entering FF

- FF who entered will put face to floor and visualize the room, items in room and most importantly the door allowing the smoke to enter.
- This FF will immediately go to this door and close it (ISOLATE)
- Once door is closed search the room as time passes conditions should improve
- When find victim, radio urgent message over radio
- Drag victim to ladder entered room from
- <u>Pass victim out to the FF on Ladder</u> who will carry down to ladder (hardest thing in evolution to do !)
- weight of victim should be carried by ladder and NOT the FF on the ladder if done correctly

If needed - FF will continue searching room/area before exiting



